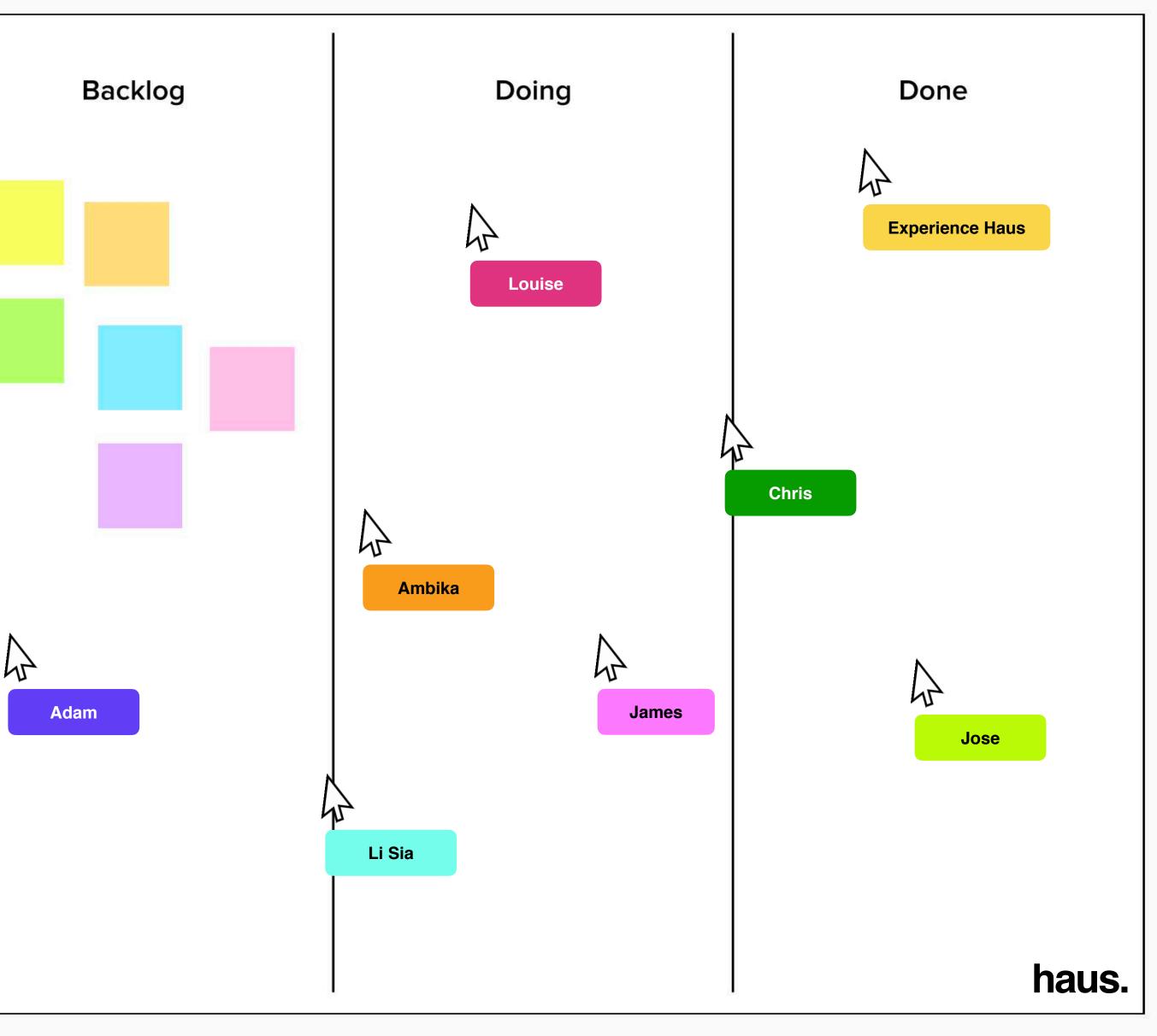
## **Experience Haus Product Strategy** & Management

**EIGHT WEEKS ONLINE** 

Last updated Oct 2020 www.experiencehaus.com







# Don't just think different.



www.experiencehaus.com

# Do Different.





# More innovative and immersive. More personal and tailored. Experience a different way of learning. And stand out from the crowd.

**Experience Haus.** 



# Product Strategy & Management **Online Course.**

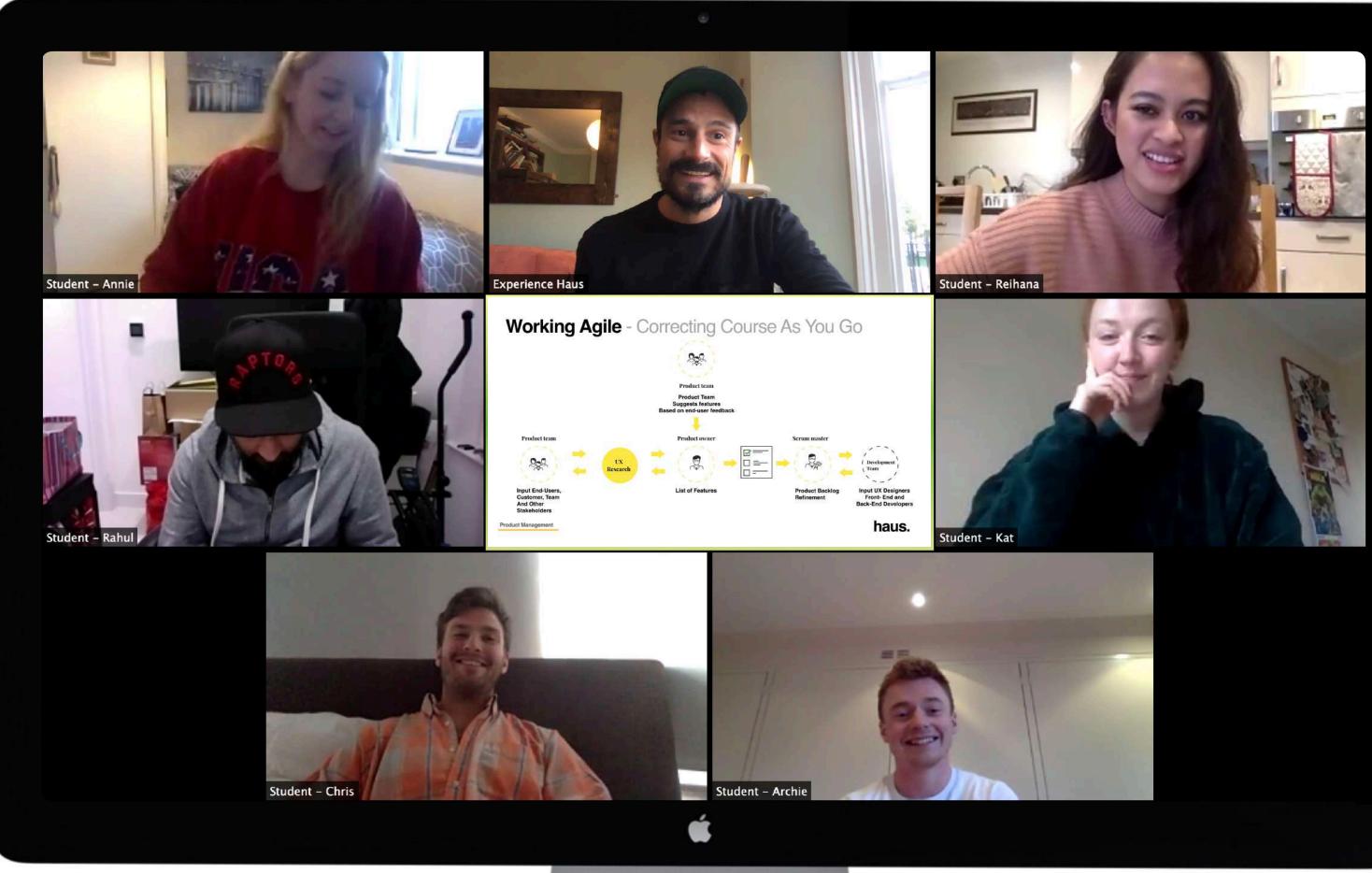
www.experiencehaus.com





### **Real training**

- Live sessions, not pre-recorded
- Small class sizes (12 max)
- Adapted to your needs
- Questions and debate
- Using <u>zoom.us</u>







### **Real clients**

- A live brief
- Interviews and discussion
- Check-ins throughout
- Feedback on final project

### haus.

#### **PRODUCT & STARTUP MANAGEMENT COURSE BRIEF**

Company Name: Money Mile

#### About Money Mile:

Money Mile is an activity based incentive app designed to get people moving through cash rewards with a percentage of winnings going to charity as well. People pay 99p and have to commit to the weekly challenge.

It is very early stages but SEIS fund approved and will be fundraising to build a prototype

#### About the Founder:

Tricia Thompson is the CEO/Founder of Money Mile - she is listed in the Guardian's Top 50 most influential women in sport (March 2014).

She is an award winning marketing and commercial executive, specialising in creating value from partnerships investments to facilitate both business growth and brand differentiation. She is a natural leader experienced in developing and leading teams to deliver campaign results, and drives delivery through a creative, collaborative and insight driven approach.

Tricia is passionate about using sport as a platform for change.

#### The Challenge:

We need help developing the consumer journey, features/roadmap & design features for the app to make it simple & easy to sign up, do the challenge, personalised features to follow your progress & keep you motivated whilst connecting with others so feeling apart of a community

#### **Contact Details:**

Tricia Thompson thompson.tricia@gmail.com



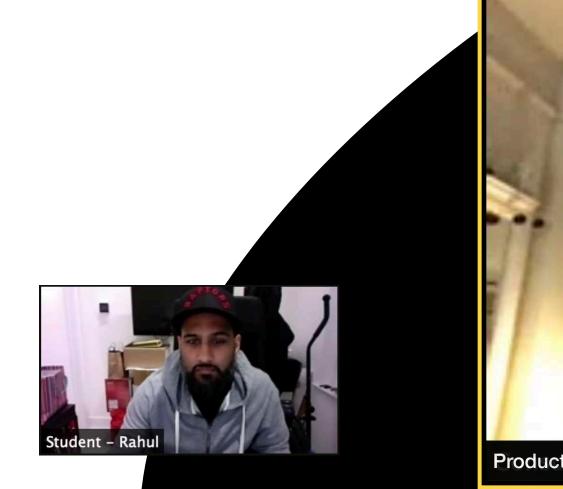






### **Real stakeholders**

- Meeting with a Product Manager
- Conducted by students
- Facilitated by Haus





















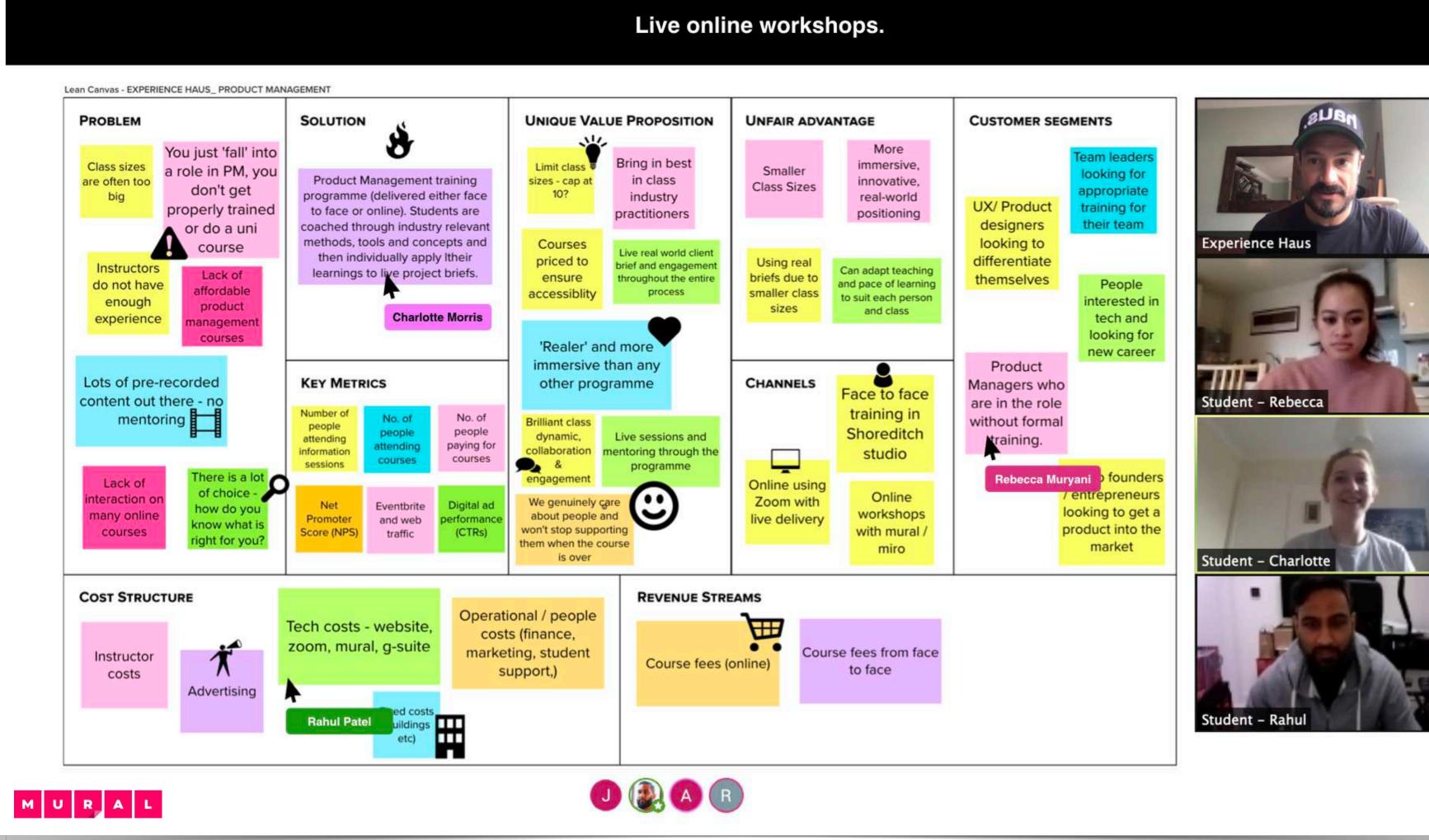
### **Real mentors**

- Over 50 industry leading practitioners
- A burning passion for what they do
- Committed to you and your journey
- For life, not just the course
- Best in the business: Google, Amazon, Huge, ustwo



### **Real workshops**

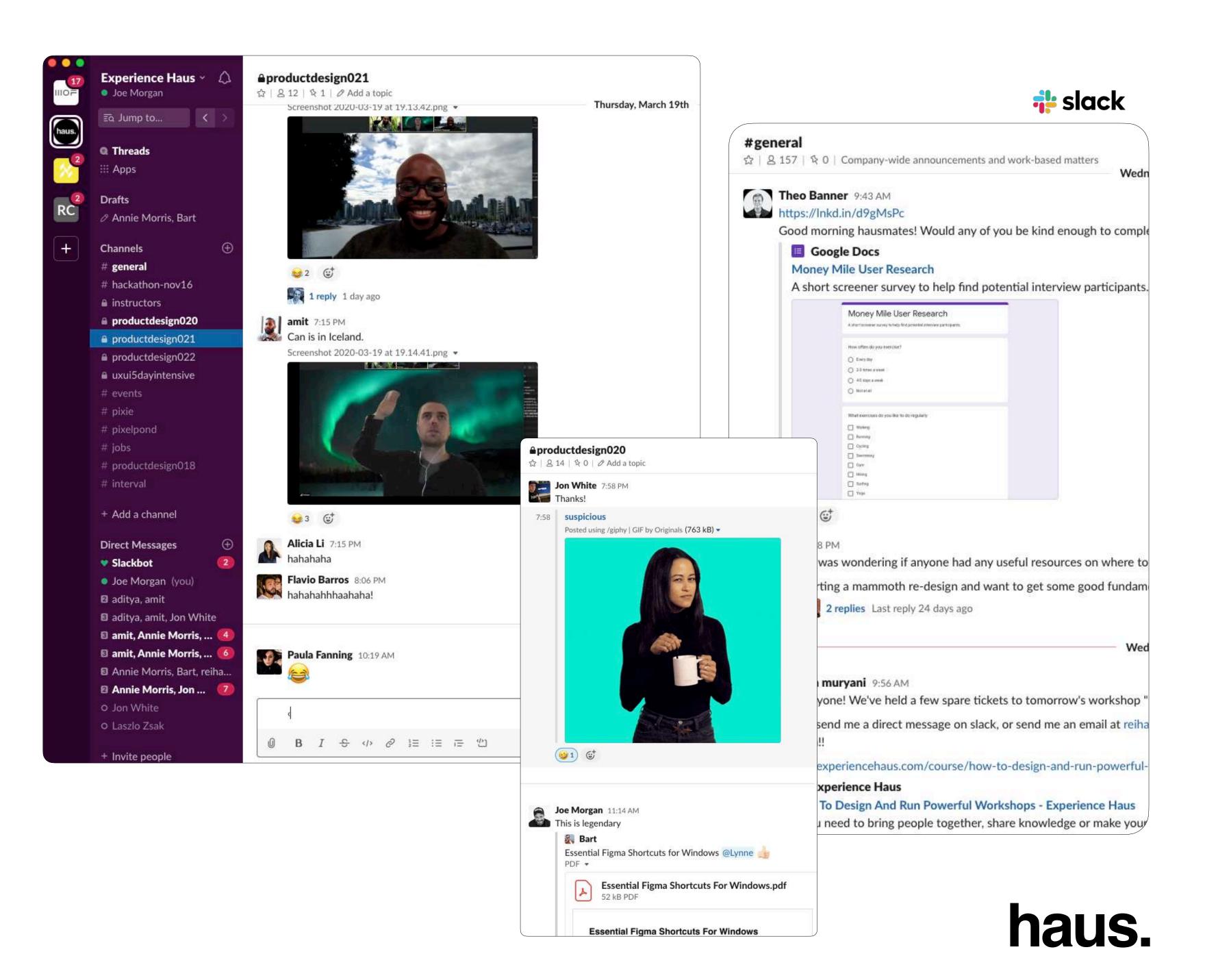
- Online facilitation
- Real-time collaboration
- Innovative and fun
- Using <u>mural.co</u>





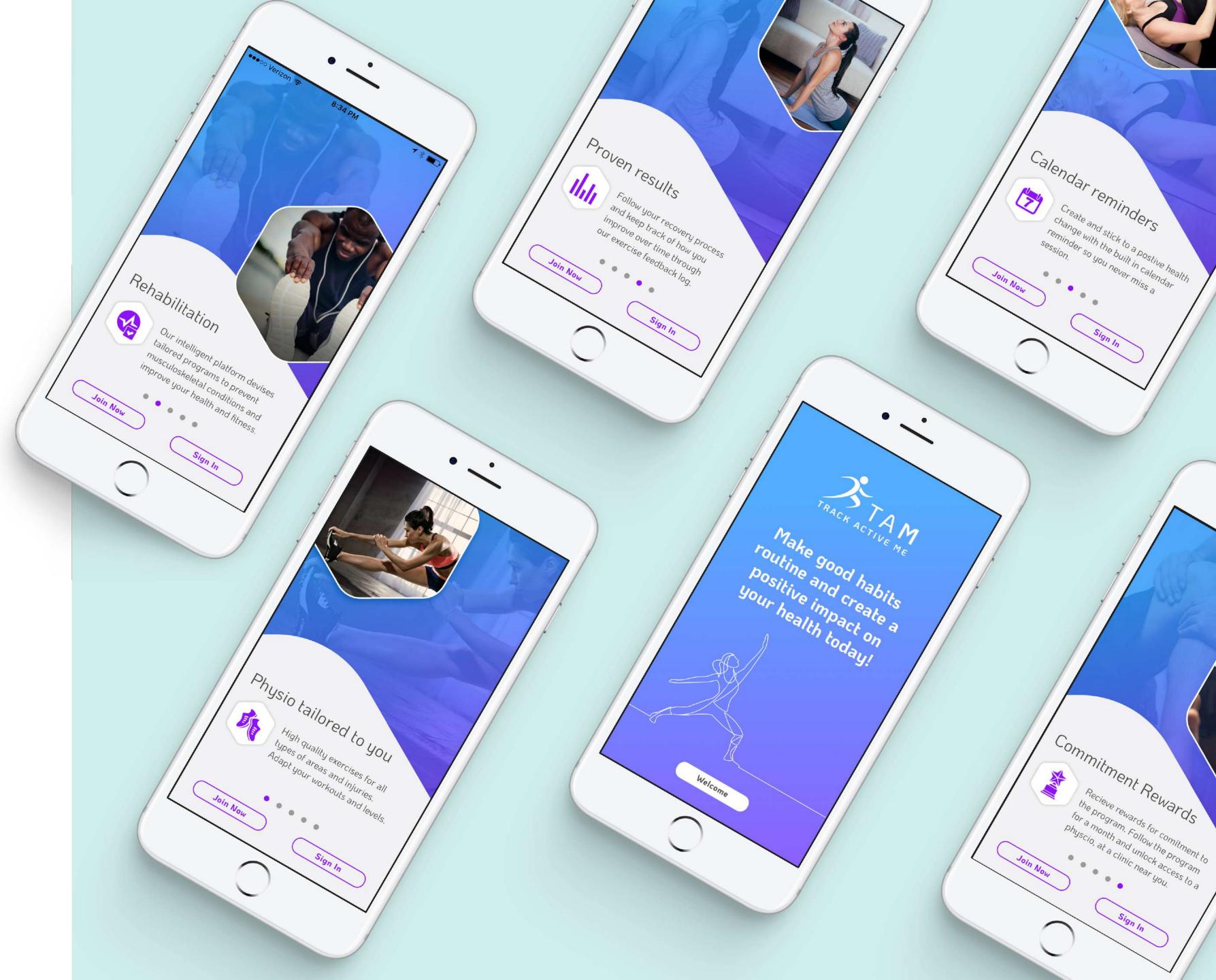
### **Real community**

- Connect with Hausmates
- Talk about the project and course
- Share trends, jokes and conversation
- Using <u>slack.com</u>



### **Real results**

- Incredible projects
- Client work & proper product strategy
- Progression of your product or startup



### **Real rewards**

- Certificate
- Self-confidence
- Career acceleration
- Employability
- Wider network
- Previous alumni jobs...



# Certificate of Completion. Product Strategy & Management.

#### ANNIE MORRIS MAY 2019

Awarded for the successful completion in December 2019 of all modules of the above named part-time course by Experience Haus, in London, United Kingdom.

Covered a variety of topics including product strategy, user experience design and user interface design. including user research, design thinking, product management, experience mapping, ideation and prototyping.

AWARDED BY



Amit Patel Founder, Creative Director Experience Haus

www.experiencehaus.com



Joseph Morgan Managing Director Experience Haus





### Timetable

- 8 weeks
- 2 evenings per week
- 16 sessions
- 4 hrs homework a week (approx)

#### Week 1 Module 1 **Course Orientation** What is a Product? The Role of a Product Manager Reviewing the Project Brief Preparing Questions for Client

#### Module 2

The Product Development Lifecycle Product and Project Risk Brainstorm: Course Project Brief Risk Live Client Chat

#### Week 5

#### Module 9

What is a Feature? Feature Prioritisation Managing Stakeholders Co-Prioritisation of Project Features

#### Module 10

Working w/ Product and UX designers Designer interview Sketching Introduction to Wireframing **Co-Design Course Project Solution** 

Week 2	Week 3	Week 4
<b>Module 3</b> User Research Methods and Tactics Finding Potential Users Customer Development	Research Methods and Tactics Finding Potential Users Conducting Market Research Identifying Competitors Competitor Analysis Frameworks	
Module 4 Customer Segmentation Use of Archetypes Personas Co-Creation of 2 Personas for Project	<b>Module 6</b> Understanding Business Models Business Model Design Co-Completion of Project Lean Canvas	Module 8 Metrics/KPIs What to Measure? User Stories Co-Writing of Project User Stories
Week 6	Week 7	Week 8
<b>Module 11</b> Usability Testing Working w/ Designers (continued) Pricing Models and Approaches	<b>Module 13</b> Technology for PMs What is the Full Stack? Working w/ Dev and Engineering Teams Technical Feasibility	<b>Module 15</b> Development Sprints Popular Industry Tools Final Project Strategy Agreed
Usability Testing Working w/ Designers (continued)	Technology for PMs What is the Full Stack? Working w/ Dev and Engineering Teams	Development Sprints Popular Industry Tools





### Who is it for?

Anyone and everyone!

Students come from a wide-range of backgrounds and study for a variety of different reasons.

#### **Example attendees include:**

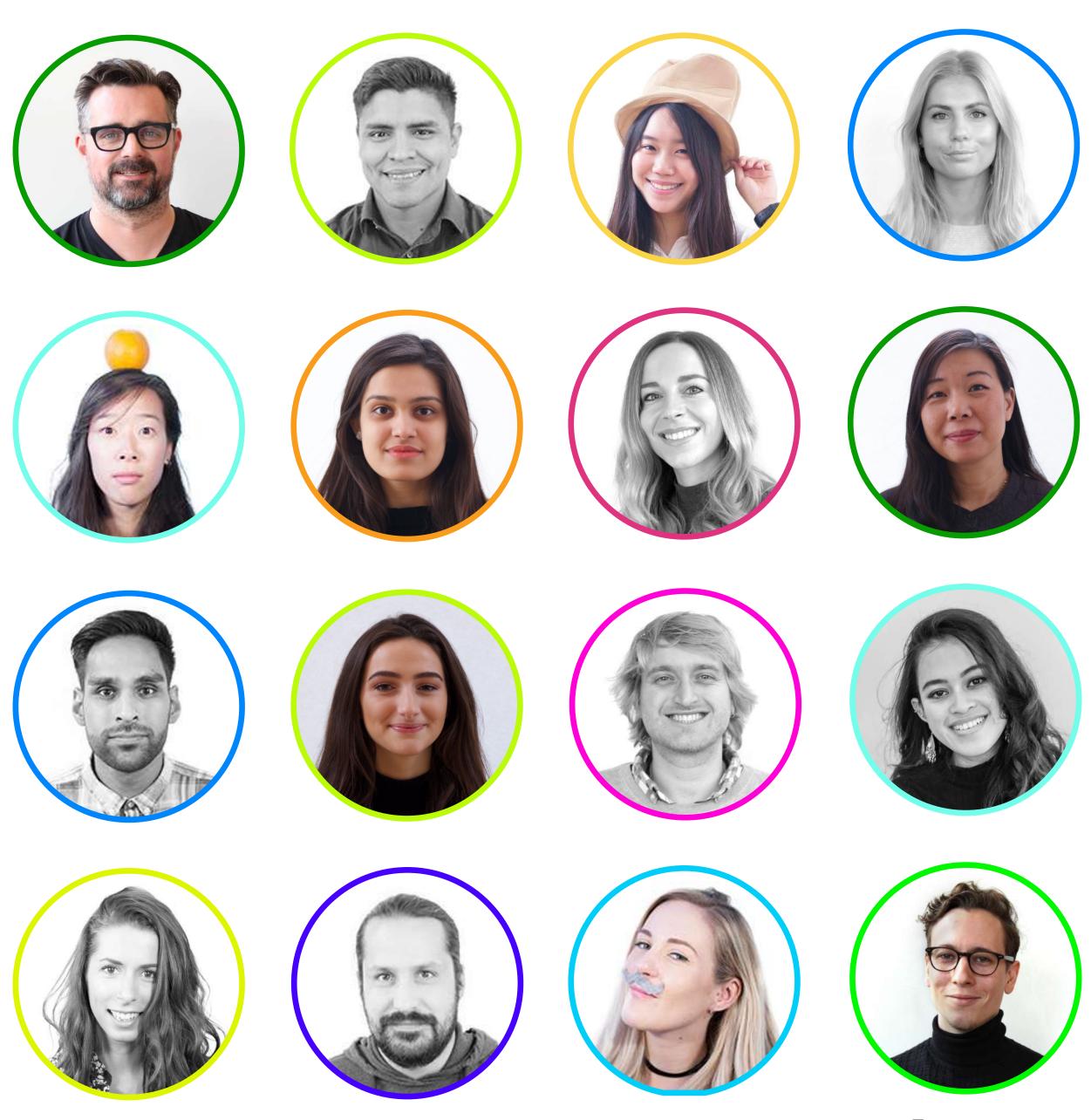
- UX / UI Designers looking to upskill into Product Design
- Product Managers & those wanting a career in Product Management
- Founders, entrepreneurs, startups & business owners
- Consultants, marketers, strategists & technologists to name a few





















### **Booking & Fees**

#### **Dates**

Check website for the latest dates & times

#### **Bookings**

Book <u>online</u> or call +44 203 141 2010

#### Cost

£855 - 950.00 (inc. VAT) per student

#### **Payment Options**

OPTION 1 £855	A single upfront payment of £855
OPTION 2 £950	A deposit of £95.00 (inc. VAT) followed by 2 direct debit instalments of £427.50
OPTION 3 £855	Company invoice payment

experience haus.



For UX/UI designers getting into Product Design and Product Managers fast-tracking their career.

- Live interactive workshops, not pre-recorded. - Real client meetings and strategy to develop. - Small classes and personal mentoring.

Book now

 $\equiv$ 

# **Product Strategy &** Management

#### **8 WEEKS PART-TIME ONLINE**

- Course completion certificate.



£950 (inc. VAT) £95 now, the rest later.

A deposit of £95.00 (inc. VAT) reserves space with the remainder of the course fees paid in two instalments (via direct debit during the course.)

Sept 28th, 2020 - Nov 18th, 2020 Monday and Wednesday evenings, 6:30pm -8:30pm (GMT)

Book now



£855 (inc. VAT) Pay now, save 10%

Reserve your space today by paying your course fees in full. You will save ten percent off the regular price.

Sept 28th, 2020 - Nov 18th, 2020 Monday and Wednesday evenings, 6:30pm -8:30pm (GMT)





#### **Class Sizes**

Each course is limited to 12 students.

#### Location

The course takes place online using:

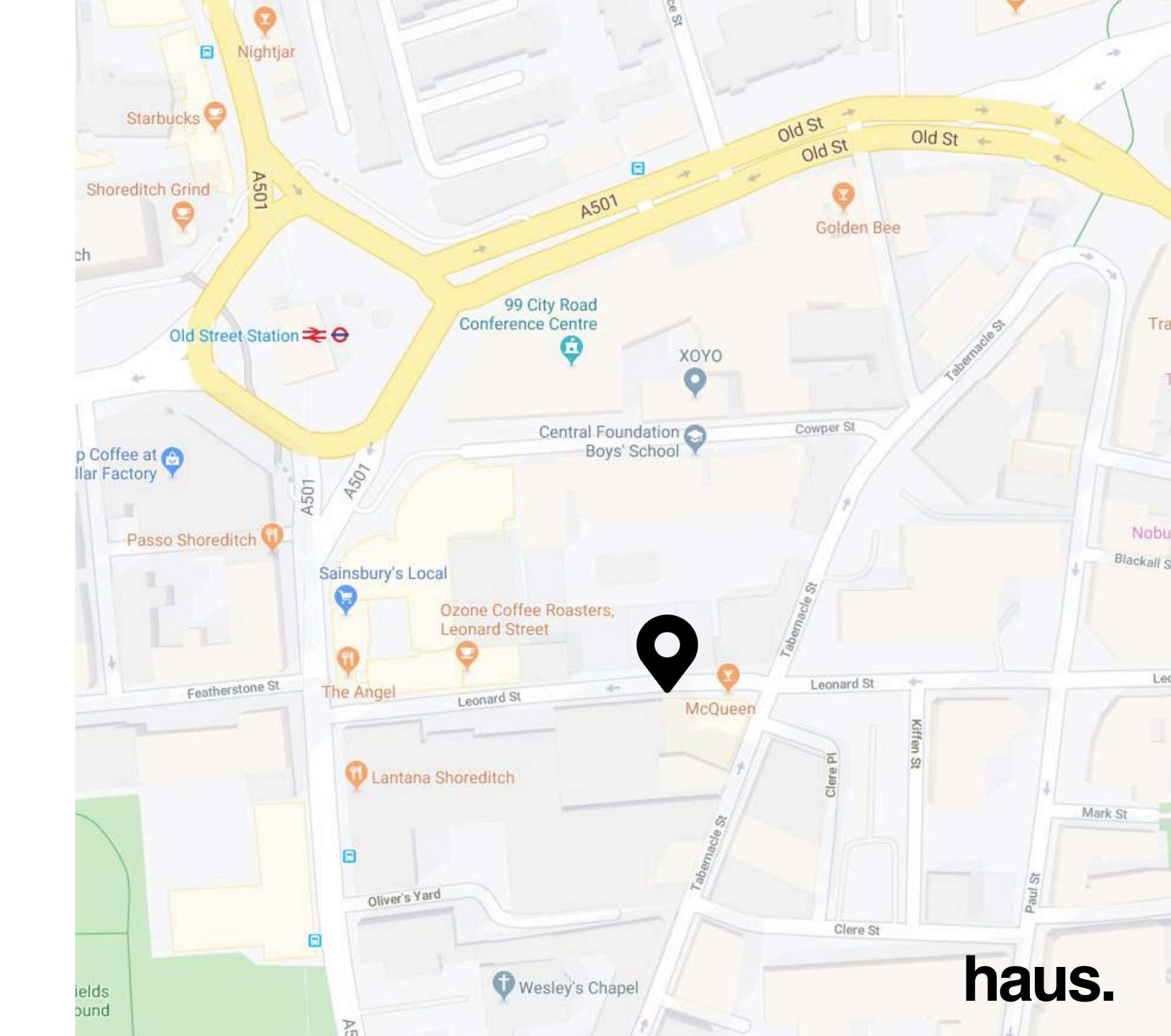
- Slack (for community discussion)
- · Zoom and Mural (for workshops)
- · Google Drive (for course materials)



### **Contact us**

+44 203 141 2010 learn@experiencehaus.com www.experiencehaus.com

Experience Haus Floor 3 168 Shoreditch High Street London. E1 6JE United Kingdom



www.experiencehaus.com

## **Experience Haus Product Strategy** & Management

**EIGHT WEEKS ONLINE** 

Experience Haus Floor 3 **168 Shoreditch High Street** London. E1 6JE United Kingdom

learn@experiencehaus.com +44 203 141 2010

Last updated Oct 2020 www.experiencehaus.com



